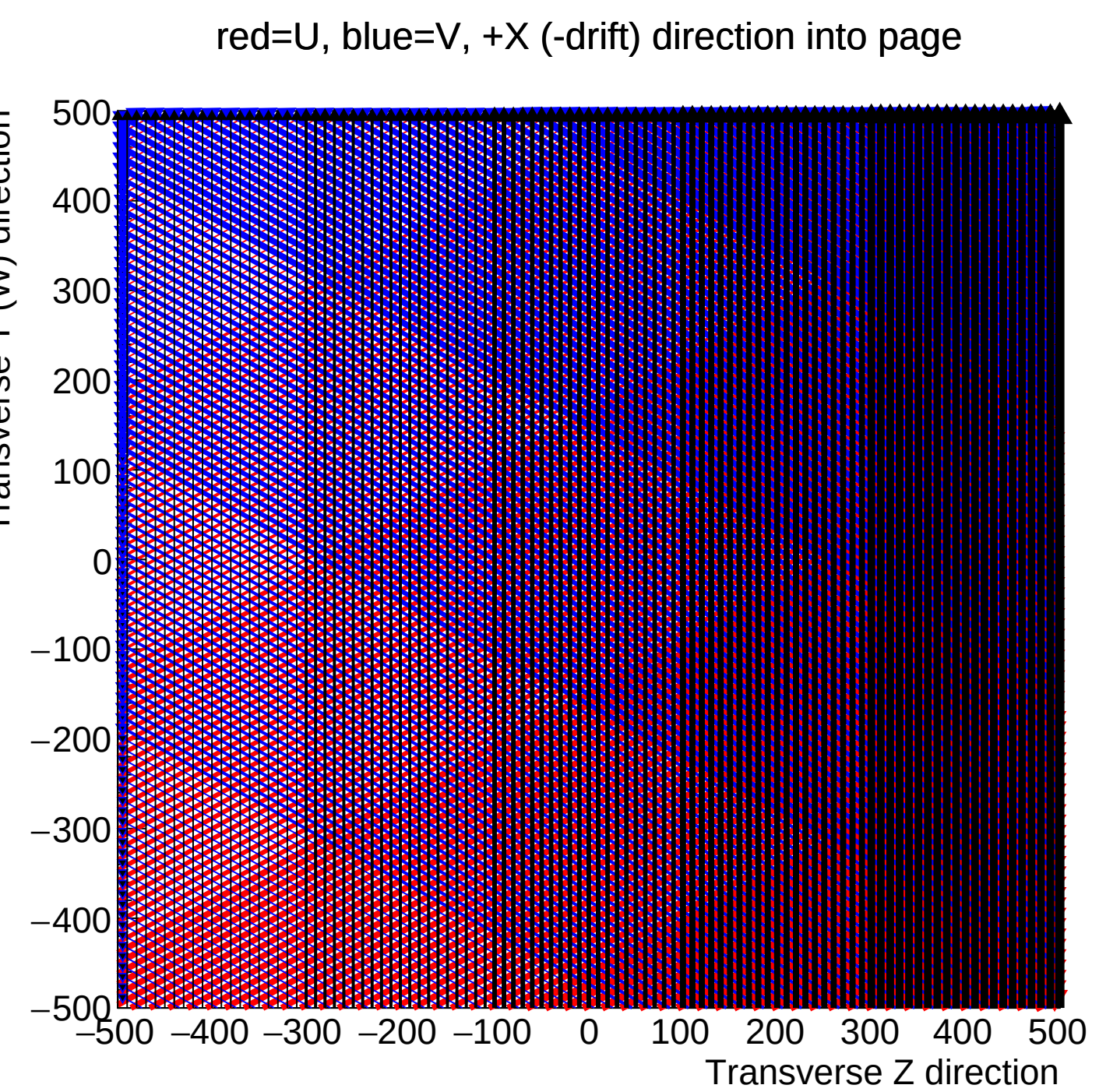
red=U, blue=V, +X (-drift) direction into page
Transverse Y (W) direction
500
400
300
200
100
0
−100
−200
−300
−400
−500
−500 −400 −300 −200 −100 0 100 200 300 400 500
Transverse Z direction