Junk

Brett Viren

March 21, 2022

`WireCell::Persist` namespace

```
#include "WireCellUtil/Persist.h"
```

WCT IConfigurable

```
class MyFilter : public virtual IConfigurable {
  public:
    // IConfigurable
    virtual void configure(const WireCell::Configuration& cfg);
    virtual WireCell::Configuration default_configuration() const;
  private:
    int m_a{42};                    // a "sane" default
    float m_b{0};                   // always initialize
}
```

junk

more junk