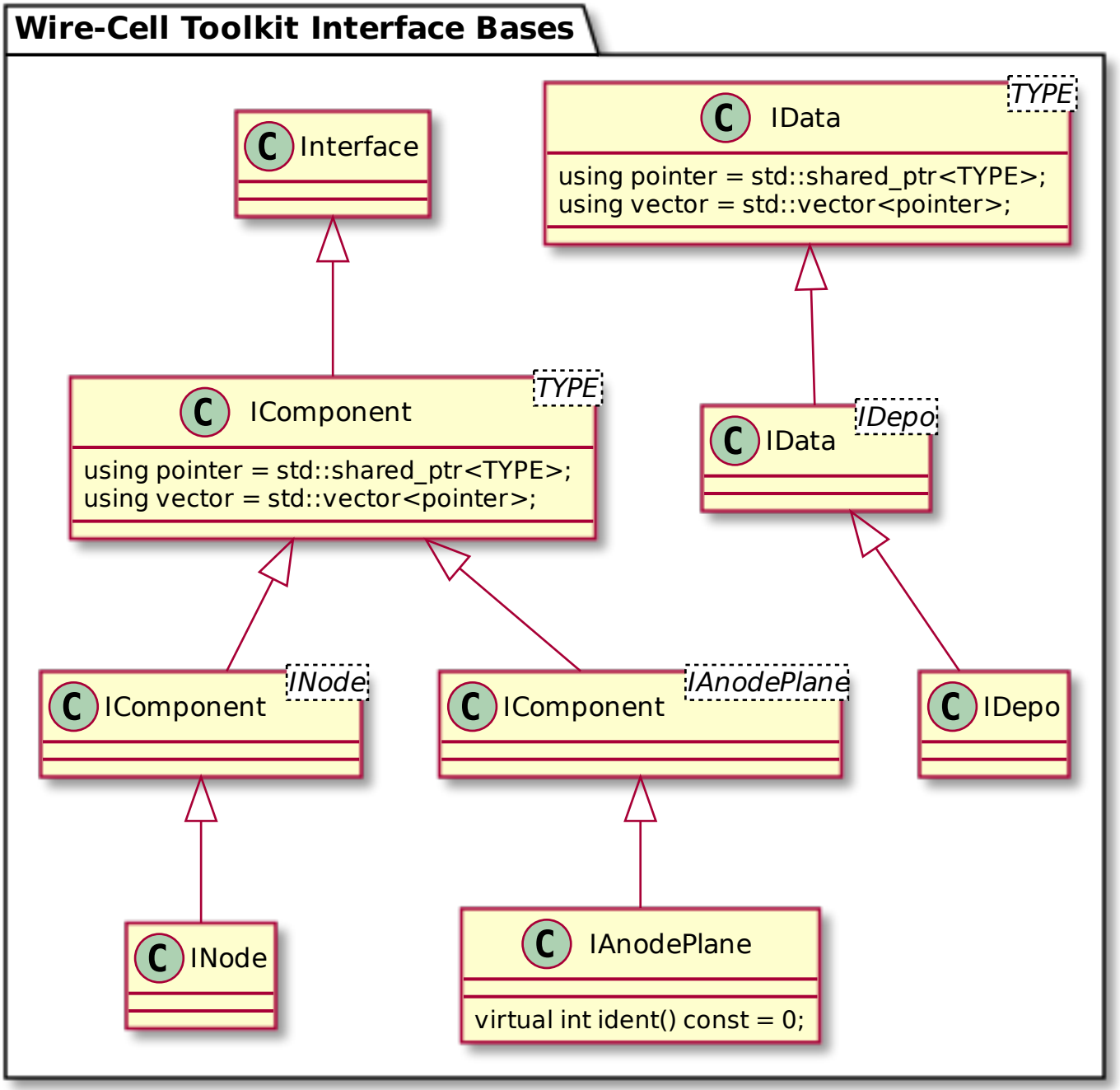

Wire-Cell Toolkit Interface Bases
Interface
IData
TYPE
using pointer = std::shared_ptr<TYPE>;
using vector = std::vector<pointer>;
IComponent
TYPE
using pointer = std::shared_ptr<TYPE>;
using vector = std::vector<pointer>;
IData
IDepo
IComponent
INode
IComponent
IAnodePlane
IDepo
INode
IAnodePlane
virtual int ident() const = 0;