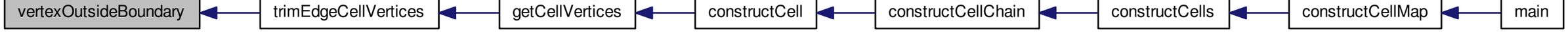
vertexOutsideBoundary
trimEdgeCellVertices
getCellVertices
constructCell
constructCellChain
constructCells
constructCellMap
main